



Existing Curriculum

Proposed Curriculum **highlight changes**

The following changes have been identified for the Studio Art major:

- ◁ ART 121 Design I 2D (3 cr.) will be cross-listed to the DSGN prefix. This will allow for easier identification of the course as a core requirement within the School of Design curriculum.
- ◁ Removed DSGN 152 Design Fundamentals II (3 cr.) and increased the number of elective shop, studio, or history courses in another School of Design discipline from three to six credits. Increasing the number of elective shop, studio, or history credits will bolster the design learning outcomes for students in a cross-disciplinary fashion. Students in Studio Art will be required to complete six credits of studio courses in the built environment (Architecture, Interior Design, and Landscape Architecture). Students in Architecture, Interior Design and Landscape Architecture will be required to complete six credits from a list of studio/lecture courses within Art, Art History, or Graphic Design.
- ◁ Replaced DSGN 140 Successful Design Student Practices (2 cr.) with DSGN 452 Design Capstone (2 cr.). As a School, the skills students are receiving in DSGN 140 are skills that they are also gaining in other SOD first year courses. The faculty in DSGN 110 and ART 121 are instilling knowledge of successful student practices and student engagement. Students will benefit more from a collaborative senior student capstone experience DSGN 452. This capstone studio presents students with an interdisciplinary exploration of a contemporary issue in art and design. The topic of each section will be populated with upper-level undergraduate School of Design students. This course will be linked to the research and creative activity of a faculty lead. Students will draw on disciplinary practices and design foundations to complete a small-group project-based study. This is a way of preparing SOD students for future careers, where designers work collaboratively in the job market.
- ◁ Added ART 123 Three Dimensional Design (3 cr.). This course was part of the curriculum prior to the shift into the School of Design. The current DSGN 152 (3 cr.) course serves Studio Art students with the skillsets they will attain in ART 123. ART 123 is important for a student to maintain a course with a 3D approach.
- ◁ Removed ART 402 Thesis Project (3 cr.). Students are curating their work in ART 401 Thesis Exhibition DSGN 452 Design Capstone will also help in providing an interdisciplinary experience.
- ◁ Replaced ART 494 Internship (3 cr.) and ART 495 Practicum (3 cr.) with the ART/ ARTH/ GDES elective (3 cr.). Due to the lack of internship opportunities students are unable to take advantage of ART 494 and ART 495. Students will be allowed to select any course from ART, ARTH, and GDES.